

The Best Case is One Gate Delay*

Recall our delay heuristic: the number of gate delays from any input.

Let's assume that complemented literals are available with no delay.

What can we express with one gate delay in CMOS?

Only NAND and NOR (NOT is a 1-input NAND/NOR).

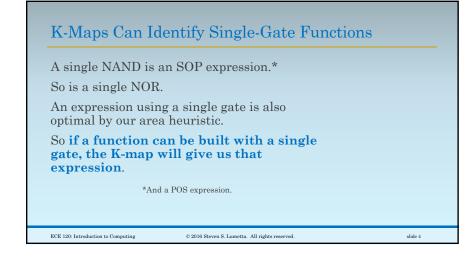
*Ignoring the functions 0 and 1 and functions consisting of a single literal, all of which have zero gate delays.

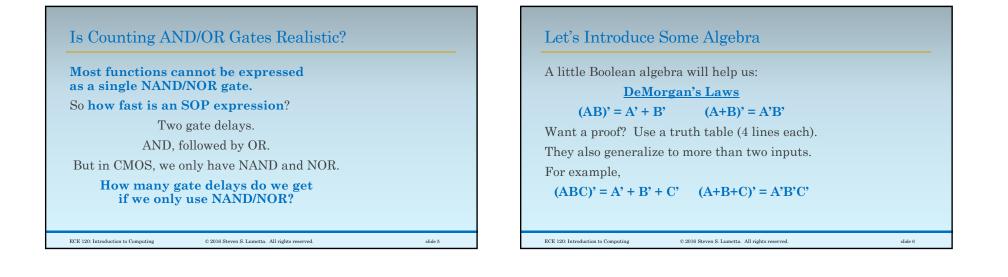
ECE 120: Introduction to Computing

© 2016-2017 Steven S. Lumetta. All rights reserved.

eserved.

slide 3





DeMorgan's Laws Relate NAND/NOR to AND/OR

What do DeMorgan's Laws mean?

Here's one way to think about them:

ECE 120: Introduction to Computing

- (AB)' = A' + B' NAND is the same as OR on the complements of the inputs.
- (A+B)' = A'B' NOR is the same as AND on the complements of the inputs.

© 2016 Steven S. Lumetta. All rights reserved.

umetta. All rights reserved.

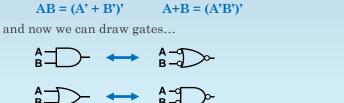
slide 7

A Graphical Representation Can Be Useful, Too

Let's also think about them graphically. Complement both sides first, so we have...

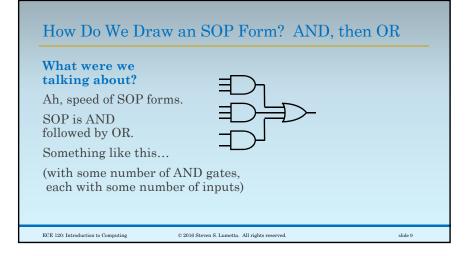
ECE 120: Introduction to Computing

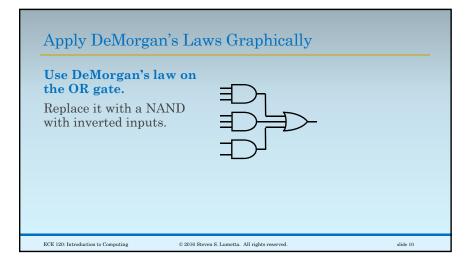
complement both sides first, so we have...

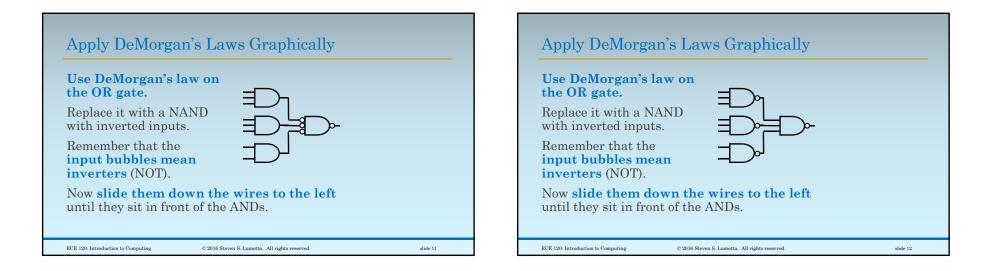


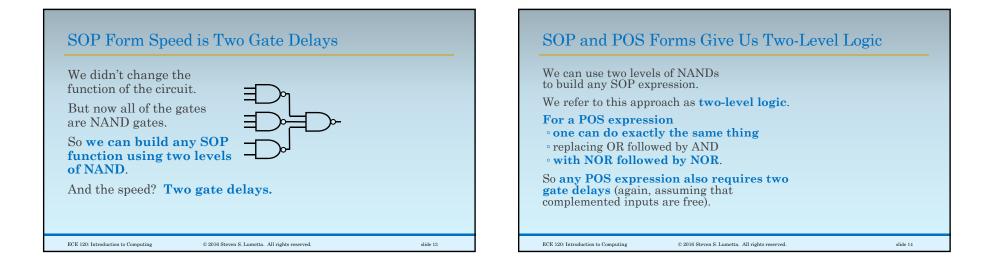
© 2016 Steven S. Lumetta. All rights reserved.

slide 8









Use a K-Map to Find POS Expressions

But how can we find a POS form?

Again, use a K-map.

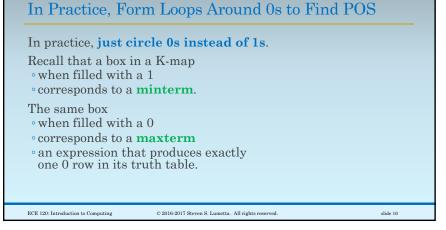
ECE 120: Introduction to Computing

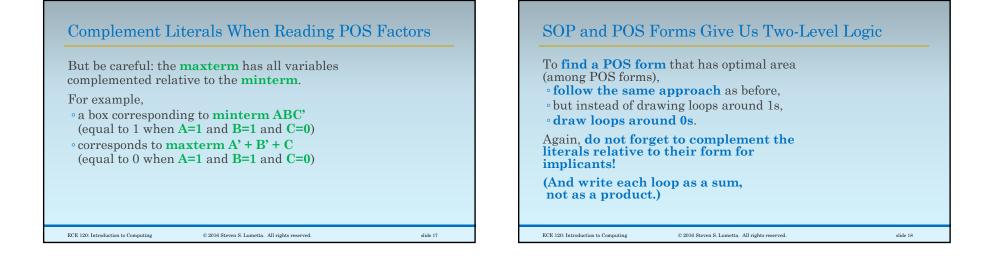
- 1. Given a function **F**, draw a K-map for **F**'.
- 2. Use K-map to find an SOP form for F'.
- 3. Complement the result to find F
- and apply DeMorgan's laws a few times,
- **complement** of SOP form **is POS form**.

© 2016-2017 Steven S. Lumetta. All rights reserved.

etta. All rights reserved.

slide 15





Which Form is Better? Solve Both and Compar	e
Which gives better area, SOP or POS? That depends on the function. Solve both ways and compare.	
You will have some experience finding POS forms in discussion section. You can also use the online tool, but the exercises are not as direct as for SOP.	
ECE 120: Introduction to Computing © 2016 Steven S. Lumetta. All rights reserved.	slide 19